

Topics: Reading (Word Analysis), Problem Solving, and Probability

Materials List

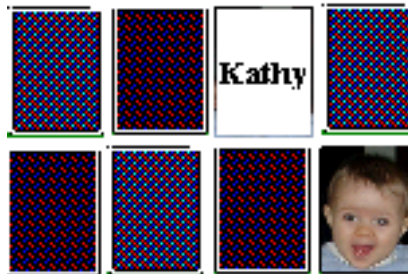
- ✓ Blank Cards
- ✓ Pictures of Students
- ✓ Permanent Marker
- ✓ Glue or double-stick tape

This activity can be used to support the teaching of:

- Word analysis (Common Core English Language Arts Standards: Foundational Skills, Grades K-3, 3)
- Conversation & Vocabulary (Common Core English Language Arts Standards: Grades K-3, Speaking & Listening, 1, 6)
- Problem Solving and Reasoning (Common Core Math Standards: Mathematical Practices Grades K-3)

Photo Concentration

A game of memory



Match, match, who's got a match? The objective of this game is to match the card that has the picture of a student to the card that has that student's name on it.

Assembly

1. Paste each student's picture onto a blank card.
2. Write each student's name on another blank card.
3. A "set" of cards is the card with the student's name and the card with the matching picture.
4. A "deck" of cards is a number of sets put together.

Playing the Game (for 2-4 of players)

1. Each group of students plays with one deck of cards.
2. Place all cards face down, so the names and pictures are not displayed.
3. The first player will select two of the cards by turning them over. If the player turns over a card of a student's name and the card with a matching picture, the player will collect that set of cards (removing them from play). This player will get another turn. If the player does not find a set of cards, they should work to remember what is on the cards and their locations. The cards will be turned back over and the next player will take a turn.
4. The game is over when players have matched and collected all sets.
5. The winner is the student that has the most matching sets.

The Content Behind the Activity

This activity will assist students in their concentration and memory skills, while having fun and learning classmates' names. Students will use pattern recognition to connect a name with a student well before they have reading skills, so even pre-readers could be successful with this game.

Taking it Further

For younger children, instead of writing the student name on one card, you could paste the same picture of the student on two cards. The students would need to select the matching pictures.

As another variation, teachers can create a set using 2 different pictures of the same student. Students would need to match sets that show the same classmate. By using different photographs of the same student, players will need to match cards using non-changing criteria (hair color, face shape, eye color) rather than by clothing.

Web Resources (Visit www.raft.net/raft-idea?isid=320 for more resources!)