

### **Curriculum topics**

- Energy
- Forces & Motion
- Investigations
- Engineering/Design

#### **Subjects**

- Engineering
- Physical Science

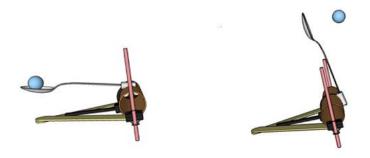
**Grade range:** 3 – 8

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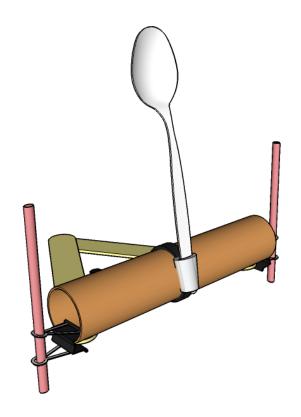
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# **ZIPPY CATAPULT**

Zip through the assembly for a quick launch!



Use a bent spoon to store the energy needed to launch an object into the air. Explore different launch angles to vary the height and distance reached by the launched object.



## **Materials**

Materials in the kit may vary but generally, this kit contains the following:

- Spoon, flexible and unbreakable (1)
- Zip tie, releasable (1)
- Cardboard tube, 1" diameter (1)
- Vinyl tubing section (1)
- Binder clips, small (2)
- Craft sticks, jumbo (2)

- Plastic straw, cut into 4" halves (2)
- Adhesive circle, double-sided (1)
- Adhesive labels (2)
- Not included: Objects to launch, suggest crumpled foil, pompoms, cotton balls

## To Do and Notice

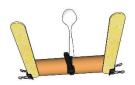
Insert the tail end of the zip tie into the vinyl tubing. Place the zip tie so that the smooth (not ridged) side is upward (below left).





- Insert the handle end of the spoon into the tubing starting on the side closest to the zip tie head. Continue until the handle protrudes from the tubing's other end (above right).
- Wrap the zip tie around the middle of the cardboard tube, with the spoon facing upward. Insert the tail into the slot in the zip tie head. Pull on the tail to form a loose fit to the tube.
- Adjust the position of the vinyl tubing until the spoon handle forms an "L" with the tail of the zip tie (see above right). Pull on the tail to tighten.
- Place the cardboard tube on a flat surface so that the zip tie tail lies flat. Attach the binder clips to each end of the tube (see middle right) securing the craft sticks in place.
- Remove the paper from the adhesive circle and press the adhesive on one craft stick end. Peel the release paper on the other side of the adhesive. Overlap the free ends of the sticks and bind together with the adhesive (see bottom right).
- Insert each half straw through the loops in the binder clips. Adjust the straws to change the catapult height/launch angle (see below).
- Note: Supervision required. Never aim the catapult at others or towards eyes. Bend back the spoon and load it with a soft object. Release the spoon to launch!
- Adjust the launch angle as needed (moving the straws or swiveling the zip tie around the tube). Fling the load over a barrier, through a hoop, and strike a target. Bounce it off a surface and land into a bucket. Knock over a structure or other object. The choice is yours!
- Share student learning with RAFT! Submit photos/video via email at <a href="mailto:education@raft.net">education@raft.net</a> or on social media (<a href="mailto:facebook">facebook</a>, <a href="mailto:Twitter">Twitter</a>, <a href="mailto:lnstagram">lnstagram</a>).







#### **Core Content Skills:**

## Science & Engineering (NGSS)

Developing and Using Models, Planning and Conducting Investigations, Forces and Motion, Definitions of Energy, Types of Interactions, Cause and Effect

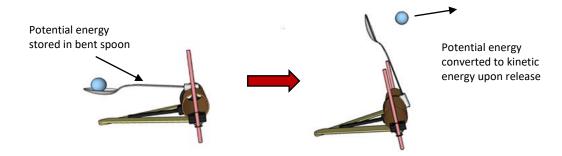
#### **Social Emotional Learning**

- Self-awareness
- Self-management
- Responsible decisionmaking

## The Content Behind the Activity

All catapults depend on **potential** (stored) **energy**, which is used to fling a projectile (load) toward a target. The energy can be stored in a raised weight, twisted ropes, or bent beams. Historically, manual labor would be used to store the potential energy, converting the chemical energy gained from eating food into the mechanical energy stored in the catapult. Gears and levers could be used to enable the storing, over time, of smaller increments of muscle power into a larger amount stored in the device, which would be release all at once. When the load is released, the potential energy stored in the components of in the catapult is converted into the **kinetic energy** of the moving load. It's this energy that allows the load to reach and do work on targets (knock down castle walls, destroy bridges, etc.).

Scientifically, catapults are first order **levers** (a simple machine) and the projectile is the load. Catapults are more complicated than simple levers because catapults must throw an object rather than lift one. The study and design of catapults involves simple machines, Newton's second law of motion (F= ma), and angular acceleration.



## Reuse

This kit uses 100% reusable materials designed for other uses. To continue making a positive impact in reducing waste, reuse these materials in other projects. Additionally, any unused materials can be collected and delivered back to RAFT.

## **Feedback**

Please comment on this kit by taking this short survey: <a href="http://bit.ly/RAFTkitsurvey">http://bit.ly/RAFTkitsurvey</a>. Let us know of any material concerns (missing, broken, or poorly fitting parts) as well as any suggestions for improvement.

Visit <a href="https://raft.net">https://raft.net</a> to view related activities!

Connect-A-Pult
Craft Stick Catapults
Flingy Thingy
Staple Remover Catapult

## Resources

- History of catapults https://bit.ly/2QOM6SD
- More on trebuchets & catapults https://bit.ly/2vRJ34V
- Simple machines https://bit.ly/33PWT4j
- Interactive virtual catapult <a href="https://sigmazone.com/catapult/">https://sigmazone.com/catapult/</a>